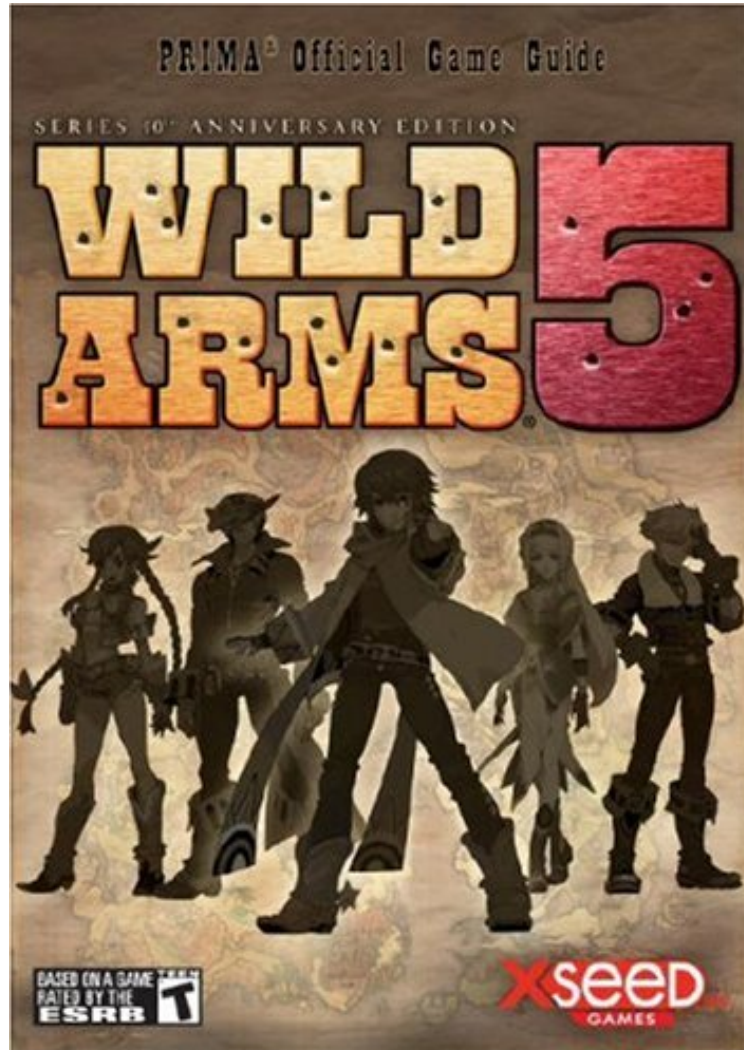


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Wild Arms 5: Prima Official Game Guide (Prima Official Game Guides)

Brad Anthony

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Brad Anthony : Wild Arms 5: Prima Official Game Guide (Prima Official Game Guides) before purchasing it in order to gauge whether or not it would be worth my time, and all praised Wild Arms 5: Prima Official Game Guide (Prima Official Game Guides):

5 of 5 people found the following review helpful. Wild Arms 5 guide is average at best By Ronald L. Mcendarfer Jr. When I purchased the Wild Arms 5 guide, thanks to the other reviews, I had an idea of what I was getting. Then I opened the guide..... While the guide gives out some good info, there is no way you will come close to finishing the game 100% with it, which is what I purchased the guide for in the first place. For example, there are multiple versions

of how mediuymys work in both the front and back of the guide. This space could have easily been put to better use by inserting info, like the hidden dungeons instead. The guide also doesn't show you what can be won after battles when you are standing on certain hex spaces. That is a must if you want to get items like duplicators after battles, so you don't have to buy them from the black market. The walkthrough section has nice pictures of the dungeon layout, but the info given to you on how to complete puzzles is mish-mashed all over the page, instead of in an orderly fashion. Also, while the guide gives you a list of all Asgard's equipment, it doesn't tell you where to find it. It's not all found in chests, but also won after battles, and being in the correct hex. I could continue on, but from what i've stated, this guide gives you a partial leg up on the game, period. Go to a faqs site if you really want the 100% completion. 0 of 0 people found the following review helpful. Five Stars By K. Walton One of my favorite series! 0 of 0 people found the following review helpful. would have been ok if made easier to follow By Henry W. Partridge It's to hard to follow and understand, they should have put each room or path in order so you can make sense of it. It was just to hard to follow

Take Arms Against a Sea of Troubles Comprehensive story walkthrough Sidequests and mini-games fully revealed Detailed maps for all continents Locations of hidden bosses, dungeons, and treasure uncovered