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BradyGames : White Knight Chronicles 2 Official Strategy Guide (Official Strategy Guides (Bradygames))
before purchasing it in order to gage whether or not it would be worth my time, and all praised White Knight Chronicles 2 Official Strategy Guide (Official Strategy Guides (Bradygames)):

7 of 7 people found the following review helpful. NeoSeeker does it better By Shrapnel First WKC was brand new to the US so a guide was needed for the armor tables, best quests for drops, stats, loot, combat, etc. Honestly, it's a lot faster for me to hit NeoSeeker for a direct answer than to thumb through the 100+ pages in the guide. The chapters are generic (ie - 'equip a weapon before entering combat') and dont break down into details how to really optimize your class. One thing this guide does well is give you the breakdown on where to find all the Elder gear for your knight And the requirements for unlocking/solving the errands. If you're brand new to WKC series, this will get you combat-ready.

If you want the nitty gritty on what to expect after you finish the single player and continue on with guild ranks, gear and levels on GeoNet, NeoSeeker's wikia is lightyears better. 3 of 3 people found the following review helpful. White Knight Chronicles II Strategy Guide By RJ the Great Cat Lover This is a pretty good guide. A lot of information is packed in this manual. Although no strategy guide is perfect, this one is pretty good. It has some redeeming qualities. WHAT IS IN THE GUIDE I will not bother too much with what is not here or what is 'wrong' with the guide. That being said, here is what is in the book. Walkthrough A very nice walkthrough of WKCI's story mode. The first game's walkthrough may be accessed from Brady Games' website, so it says. Skills These are listed in charts in the order the skills are listed in game. Direct prerequisites are listed, as well as the Skill Point and Magic Point costs. There is a nice overview of the skills. Bestiary Wow. Item drops are listed by the beastly that drops the item. Equipment All here, arranged alphabetically. I am certain if these were listed some other way some people would complain. There are pictures of each armor and weapon. Items All of the items are listed by type: Ores, Fossils, Crystals, Timber, Lumber, Flowers, Cotton, Mushrooms and Insects. Next are the monster drops by monster type. Then enhancement materials and finally Other materials. Binding Recipes Yep, all here. Quests Bounties Only the WKCI quests and bounties are here. Errands They are all here. Including those from the first game. Georama Each part is listed. Also, all recruitable residents, where to find them, recruit requirements and what they produce for your georama are all listed. Furthermore, all parts and residents are pictured. Overview Stats are explained. I now know what Burden is and what it does! Hmm, still dunno where to get a cedar plank I need to play more I guess. It sure is expensive! I only listed the major parts of the guide. It has a lot of information in it. I found this guide to be very useful. Did you know, if you see yellow butterflies there may be a special gather point nearby? I used to only look for the starry trees and stuff. Anyway, while no strategy guide is perfect, this one is pretty good. White Knight Chronicles II is a big game and a lot of fun. This guide is quite helpful. 1 of 1 people found the following review helpful. Brady cheaped out. WKC1 info non-existent; bestiary woefully inadequate By Stoney The WKC2 game disc includes a revamped version of WKC1 (original story, but using the WKC2 game mechanics). Brady took the cheap route and rather than including everything in this guide, they only include the WKC2 half of the stuff hosted WKC1 eGuide PDF, with the URL printed in the WKC2 guide for you visit to download it. There are 2 major problems with this approach: 1. The printed URL no longer works, meaning if you're new to WKC, this guide will be useless for your first half of the game. 2. The bestiary in this guide only lists the enemies that make their first appearance in WKC2 doesn't include enemies that originally appeared in WKC1. The problem here is that quite a few enemies have undergone major changes - physical attack type weaknesses/resistances, item drop rates, status ailment resistances, some have even had their elemental attributes reversed. Aside from the 2 major flaws above, there are the standard guide issues - typos, misprints, occasional chest with mislabeled contents, etc and lack of in-depth game mechanic/strategy coverage (IMO, it doesn't cover staggers breaks nearly well enough; I don't remember it even mentioning break drops). It does have a few redeeming qualities that allow it to barely squeak by with a 3 star rating: 1. The WKC2 story walkthrough is actually pretty helpful (granted you won't need it for most of the story). 2. The Rift maps are great for deciding which rifts are worth exploring what order to do them in (varies depending upon your preference). 3. The skill tree, bounty, errand sections are great for reference. 4. It does a great job of covering precisely how equipment weight affects your speed (the in-game tutorial just mentions heavier stuff is slower doesn't give the exact details). What the guide does have is useful, but it irritates me that the only reason this guide isn't great is because Brady decided to cheap out and not make the effort, so I feel that giving it 3 stars is being quite generous.

BradyGames White Knight Chronicles 2 Official Strategy Guide includes the following: Torn by Civil War While Balandor celebrates the return of its princess, Grazel turns his nefarious gaze westward, backing the traitorous red army in the Farian civil war. With the tide of battle turning against him, Farias rightful ruler Lorias commands his trusted general Scardigne to spirit away his mysterious ward. Comprehensive Walkthrough - We lead you step-by-step through the entire game from start to finish Make your way across the world with familiar friends and new allies. Highly Detailed Maps - Our maps show you just where to find important places, items, and resources for every location you visit. ALL-Encompassing Armory- Complete armor sets, categorized items, weapon lists, and comprehensive Georama pieces. Complete Quest Guide - Discover just where to go and what you need to do to acquire and complete every quest, errand, and bounty. Expert Boss Enemy Strategies - All the tactics and tips you need to defeat each and every foe you face. FREE E-GUIDE - Check inside for details on how to download your free e-guide for White Knight Chronicles.

About the Author BradyGames, an imprint of DK and a division of Penguin Random House Inc., is the worlds leading publisher of strategy content for PC and console video games. BradyGames understands what gamers both casual and hardcore want and need from strategy guides. Every guide features in-depth content, detailed screen captures, quick-reference tips, and professional strategy. Prima Games is also a leader in the digital strategy realm, offering interactive maps, streaming video, searchable online guides and apps, and a full website at primagames.com.