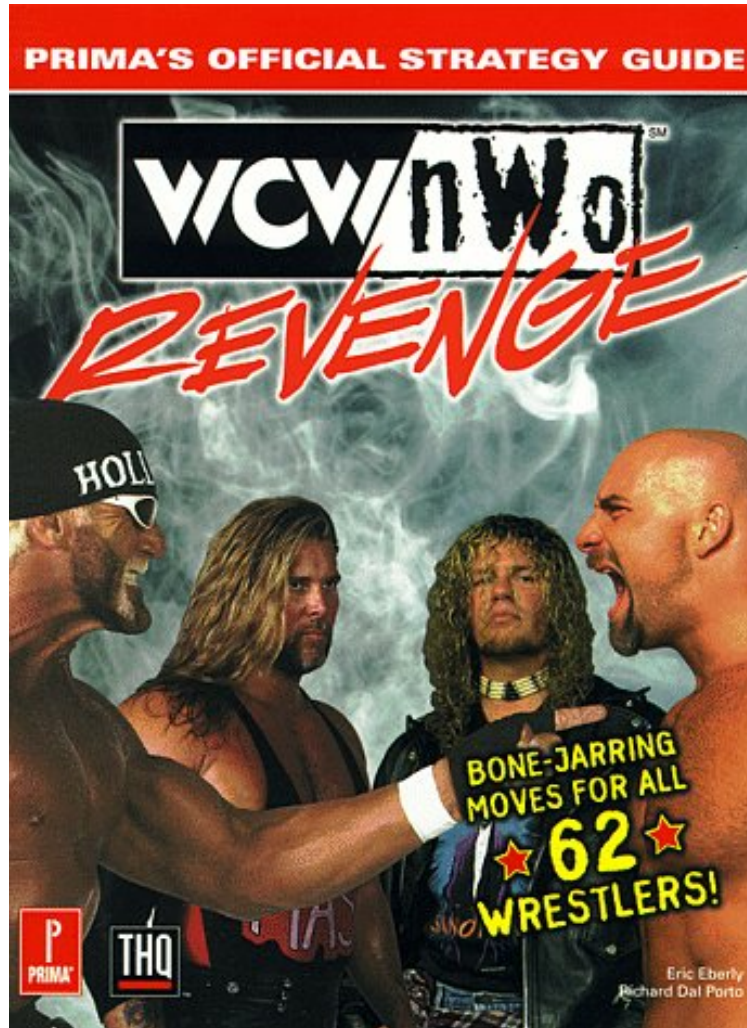


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WCW/NWO Revenge (Prima's Official Strategy Guide)

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Eric Eberly, Richard Dal Porto : WCW/NWO Revenge (Prima's Official Strategy Guide) before purchasing it in order to gage whether or not it would be worth my time, and all praised WCW/NWO Revenge (Prima's Official Strategy Guide):

0 of 0 people found the following review helpful. This game is awesome!!!!By A CustomerThis game is the follow-up to the wildly popular WCW vs. nWo: World Tour. World Tour was hailed by wrestling fans as the best wrestling game to date, and were delighted to hear that a sequel would be coming out. The popularity of World Tour created a market flooded with great wrestling titles, as well as some mediocre ones. But don't worry, this is definitely the best WCW title to date, even though it's horribly outdated. ---Graphics---The first thing you'll notice once you start playing is the better skin colors. World Tour had hideous skin colors. They were all white. I mean, literally, white.

This problem has been solved in Revenge, so it is already better than World Tour. The faces in World Tour were also horrid. They looked absolutely nothing like their real-life counterparts. This problem was also solved in Revenge. Some of the faces are just amazingly realistic, such as Bret Hart and Hollywood Hogan. Some look less detailed, such as Chris Benoit's and Booker T's. But they are still a vast improvement. The arenas look great. It's fun to pop in this game just to look at the old Nitro set of 1998. The moves are also more realistic than ever, although the atomic drop is animated too fast. There are still some graphical glitches that occur when doing suplexes and moves like that, but those really don't interfere with the gameplay too much. Graphics: 10/10 ---Sound---The in-game music is nothing to be amazed at. It's not bad, per se. But it just doesn't fit in with the game. I don't want to hear guitars in midi format while doing the Jackhammer on Scott Hall, do I? So like I said, it isn't bad... just out of place. The punches and the sounds of bodies slamming on the mat are great. Nothing to complain about. No entrance music. This annoys me. The ad for this game clearly states authentic WCW entrance music. But do I hear Wolfpac music? NO! Do I hear nWo music? NO! Do I hear DDP's theme? NO! You get the idea. Definitely disappointing. Sound: 8/10 ---Controls---If you've played any of the THQ wrestling games before, you know what to expect. If not, let me attempt to break it down. The moves are pulled off thanks to a grapple system. Basically, you engage in a grapple via the A button, then press a direction the control pad and A or B, and a move is executed. Trust me, this is a lot easier than it sounds. And of course, you also have punches and such, which are executed with the B button. Very good, responsive controls. Controls: 10/10 ---Roster---Yes, the roster for this game is horribly outdated. Please keep in mind that this game was released in 1998. The roster is still great though. You've got all of your favorites, including Hogan, Hall, Nash, Goldberg, Bret Hart, DDP, The British Bulldog, Sting, and more! Roster: 10/10 ---Modes--- Modes are pretty lacking. You have exhibition, which includes singles and tag, career, and battle royal (which is essentially a Royal Rumble.) The career is pretty lacking. You fight 8 wrestlers, and the 8th wrestler has the belt. But the modes are still fun, regardless. Modes: 9/10 Challenge: Moderate ---Rent or Buy--- Buy, brother, before my 24-inch pythons run you over in style and profile, because I am the excellence of execution. Or something like that. Anyway, this is a great game for vintage WCW fans... A definite must-buy. Reviewer's Score: 10 / 100 of 0 people found the following review helpful. Revenge Rules (even though WWF is better)By A CustomerWell, first I'd like to say "Suck it" to all my friends out their in the wrestling land. Now, this book is great if you'd like to know where to perform all the special moves, but they are all soooooo easy to do and they're pretty much the same for each character.From: The "Smack Down" Hotel on the corner of "Know Your Role" Blvd. and "Jabroni" Drive. Just take a left off the "Roody Poo" Bridge on the corner of The "People's Champ" Ave. and "Candy Ass" Lane. Yeah, If ya' smell what The Rock is cookin'! -The Rock0 of 0 people found the following review helpful. THIS REVIEW GUIDE IS THE BEST YOU WILL EVER SEE!!!!By A CustomerThis guide is great. I would pay 15 Dollars for this if I had to. It gives you a comprehensive look at all the modes and things in the game, and along the way gives you unneeded,but cool, info like some wrestlers nicknames, birthplaces and height weight. It is an excellent example of what Strategy Guides should be. It also shows you (indirectly) how much better this game is than Warzone, Nitro, and World Tour.

Moves for all the wrestlers All hidden wrestlers unveiled Sweet tactics and strategies Bios and stats for your favorite WCW, NWO, and Flock wrestlers from the game

.com Pick up that chair, step into the square circle, and get ready to rumble! It's time to mix it up with the biggest names in professional wrestling with THQ's stunning 3-D action fighting game. Of course, if you plan to survive a vicious bout against Sting, Hollywood Hogan, or Raven, you'll need a little help from Prima's official guide. Covering every one of the game's 62 wrestlers, this book breaks down all of the basic moves, all of the special moves, and all of the tactics you'll need to grapple and body slam your way to the World Heavyweight title. Tons of illustrative screen captures help drive home the secrets behind each wrestler's special moves and abilities, while a "history" section details the turbulent state of affairs that exists between the various wrestling affiliations. Special hints and tips, such as interference from a third wrestler, dragging an opponent out of (and back into) the ring, and picking up a cheap win help round out this guide. --Michael Ryan Play with the Big Boys!